

## **UFO World Cup**

**Competitor Scoresheet** 

Sheet #60712 Division: Open **UFO** Major

**Division:** 

Gizmo

## **Team Information**

**Event Information** 

**Competitor Scores** 

Handler: Tess Binnerts

Catch

Ratio

7.2

Freestyle

Round #1

Freestyle

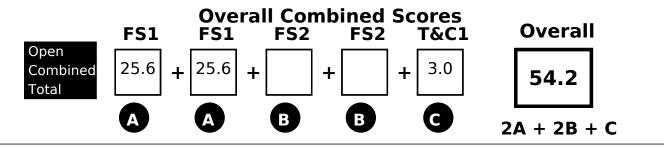
Round #2

Dog: Gizmo



## Throw & Catch Scores

	1	2	3	4	5	6	7	8	9	10	T&C		
Throw & Catch Round #1	0.0	1.0	2.0	0.0							3.0	C	T&C Total
Throw & Catch Round #2												D	C + D



## Ties for 1st, 2nd, or 3rd Place

Open Overall - Tie breaker: 1) highest combined Catch Ratio from both Freestyle Rounds, 2) highest score from Throw & Catch Round 1.

Open Freestyle - Tie breaker: 1) highest single round of Freestyle, 2) highest combined Catch Ratio from both Freestyle Rounds.

Novice. Intermediate, and Open Throw & Catch - Tie breaker: 1) highest score in a single Throw & Catch round, 2) highest number of Bonus Zone completions.

Throw & Catch Shootout - If the above criteria are not sufficient to break the tie, then the tied competitors will break the tie in a Throw & Catch Shootout. A coin toss determines which team goes first, and each team will be allowed one throw in each round of the shootout. The team that scores higher wins the shootout and is awarded the higher finish. Shootout rounds continue until one team outscores the other. Competitors will be allowed to rest their dogs as necessary.